



A connected Bødy performance created by Lukas Zpira

DANSE NEU RALE

Danse NeurAle 3.0



[Danse NeurAle 3.0 Teaser](#)

"This Bødy Hacking performance was developed to create a visual and audible manifestation of Lukas' vital physiological processes as his body responds to his actual performance in real-time. By controlling his heart rate, breathing and alpha-wave brain patterns he is able to trigger and modify fractal algorithms which produce a complete audio-visual output. Lukas' involuntary autonomous body responses to stress provide the basic material for the experience which you see projected, but the transformation of these images and sounds into something "other" is a result of his consciously influencing those vital responses through focusing in a meditative state and willfully changing them. The images and sounds produce a singular art-piece which is a metaphor for the physical and psychic experience of the performer"

DAVID NELSON - Mad Max Fury Road, Visual Effects supervisor

CONCEPT

Some unusual practices can take us to an altered state of consciousness giving us access to an imperceptible world. Bound to a set of high tech elements of captation, Lukas Zpira invites us to share his experience during **a singular and immersive biofeedback performance.**

With Danse NeurAle, flesh and machine are becoming a single organism engaging in an unspoken dialogue with the public. The whole environment becomes a perceptible extension of his inner journey.

Each technological element has been hacked or crafted in order to record a specific set of biological or neurological responses to the experience. Each signal recorded triggers a specific action making those responses perceptible to the public. Lights, sounds and visuals are a direct translation of Lukas' biological and neurological evolution during the performance. The artist's heartbeat sets Danse NeurAle's tempo while his breath organically connects us with him.

At the cross between Art and Science, Danse NeurAle is a sensorial experience questioning our perception and the reality of the human body's limits.

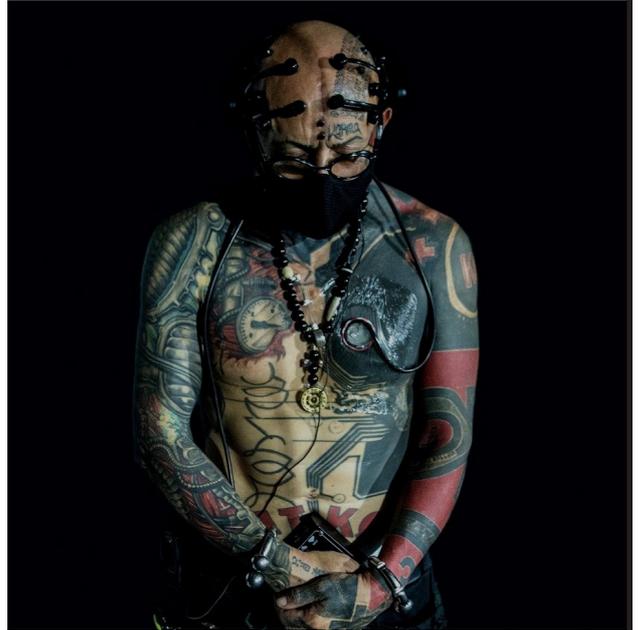


Photo by Guillaume Niemetzky



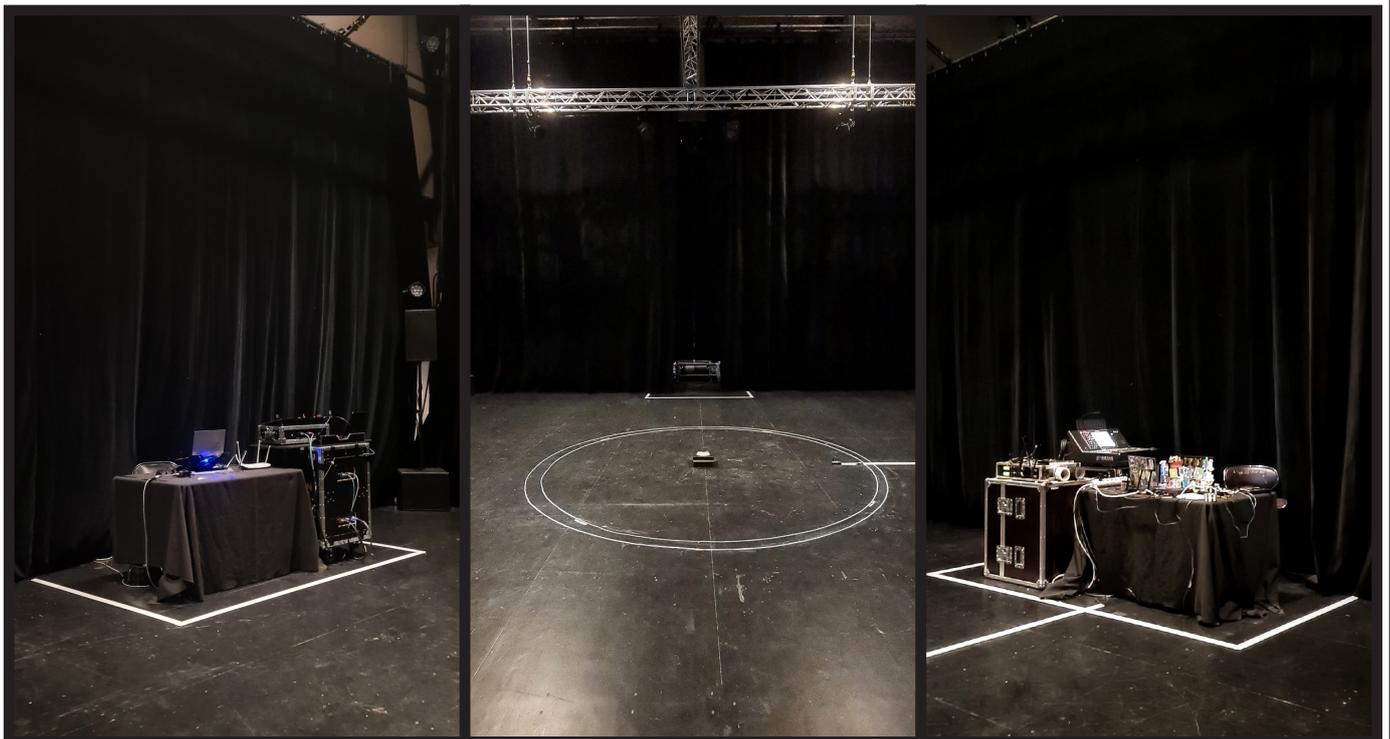
[Interview International Festival of Geography](#)

SCENOGRAPHY

Lukas appears on stage naked in the middle of a symbolic circle, **the public around him**. We can hear his deep breath and heart beat. The light is natural. A projection shows the long preparation required before the performance condensed into a few minutes. The audience becomes fully aware of the significance and depth of the act. **The performer is equipped with a series of wireless sensors**. The generated signals are analyzed and collected in real time to be processed through an algorithm which produces the visual and audio effects.



By controlling some of those data inputs, Lukas Zpira controls his ascension during the suspension. By controlling his heart rate, his breathing and his brain waves, Lukas can trigger changes in the algorithm in order to modify the environment. The involuntary and autonomous responses to the artist's experience supplies the base material to which the audience is confronted. **The whole room becomes an extension of the self, producing a unique work of art, a metaphysical experience through which the public can wander as it pleases and engage in an intimate relationship with the performer.**



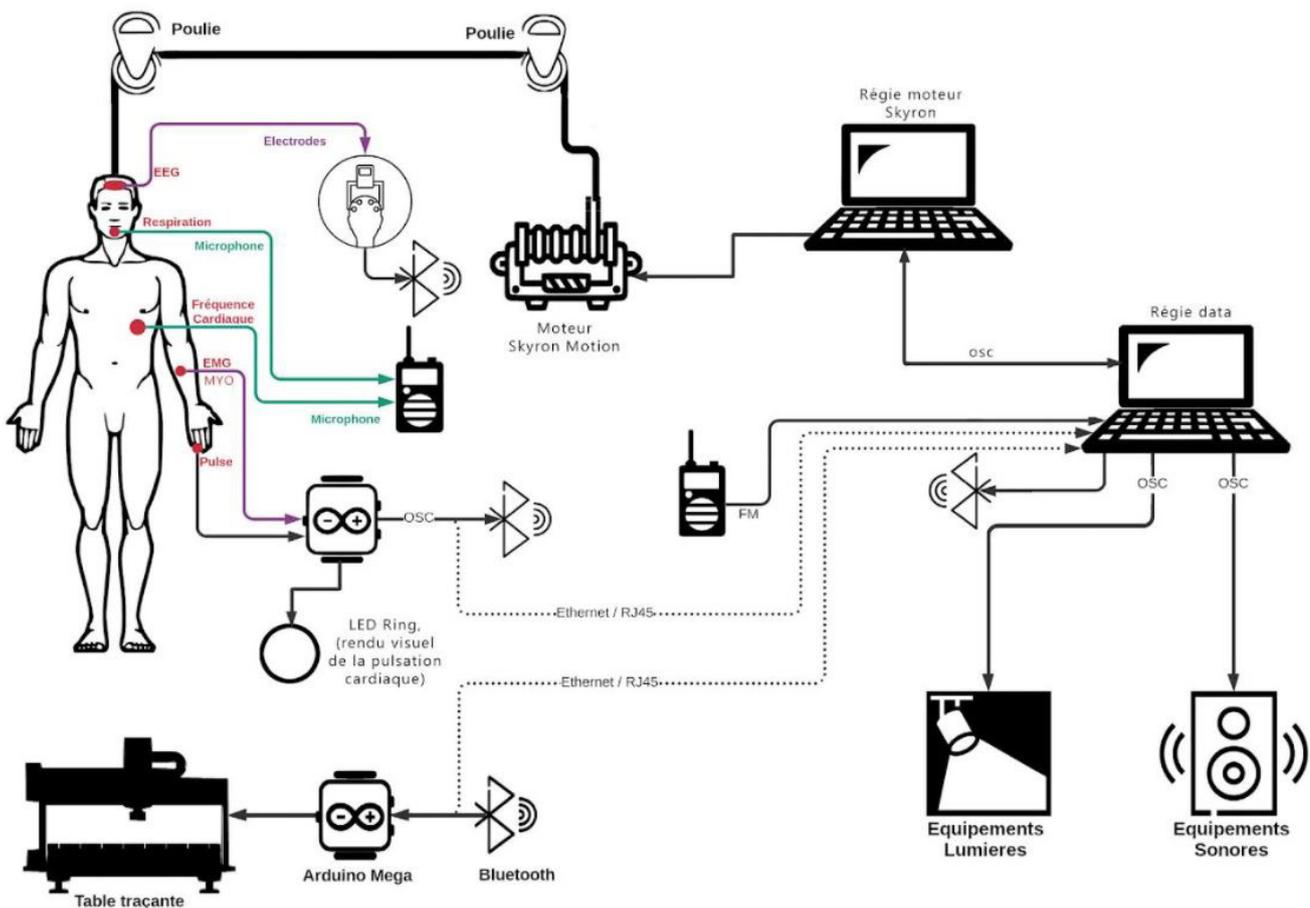
TECHNOLOGY

In this project, different technologies will be used in order to capture Lukas biological informations.

EEG / Electronic stethoscope / Heartbeat, Body temperature, Kinetic or motion sensors / Robotic motion system / Microphones are among the constantly evolving technologies **hacked or created from scratch** by our team to serve Danse NeurAle's advanced needs. Bound to the machine, **the artist's body becomes data flesh**, creating a bridge between the metaphysic and the physical world.

Danse NeurAle 4.0 will mark a new step, with the team developing new software and building from scratch new hardware specifically designed for this singular performance, opening to endless possibilities. The data will be collected in **Open BCI** in order to be used for **scientific research**.

A **robotic platform** currently in development will serve to transcribe the collected data into a **unique art piece** while some other data will be minted into **NFT pieces**.



GENESIS

Danse NeurAle was created in 2011 by **Lukas Zpira** with the collaboration of Italian hacker team Spectre A.K.A Enrico Viola & Stefano Moscardini and first presented during the Borderline Biennale 3rd edition in Lyon (France) the same year.

Though this first version brought most of the elements that still compose the performance, it was staged with Lukas being separated from the public and set as a visual show.



«For technical reasons I had to be already on stage before the public entered the room. I could hear the public coming, people speaking together. As they approached, they could hear my breath as I was already wired to a microphone. They started to just whisper, then doing so, could hear my heartbeat. **It was the first time I could feel this kind of organic connection with the public.**

We presented this version a few times, and, though it was really well received, I always had the feeling I was losing this organic connection as soon as the performance really started. In the meantime I had pushed my research further into different sorts of rituals. I wanted to go further in that direction, giving the audience the possibility to see the invisible, perceive the imperceptible and to feel the essence of the ritual I have to go through to make it happen and engage this invisible dialogue. I had to rethink the performance.



In 2014 I took a new approach and conceptualized a complete new version, focusing on this organic connection that opened a new set of possibilities, in order to transform the performance into an immersive experience.

It took me 4 years to find a new team who could help me create this piece.»
(Lukas Zpira)

Danse NeurAle 2.0 was presented in two different staged versions at Ardenom in 2019 and at Le 11 theater in 2020, both in Avignon, with David Chanel from Theoriz as art director and different development team.

«From my standpoint, Lukas' suspension performances are rituals, inner journeys with multiple phases. His work relates both to the Body and ancestral rites. **With Lukas, we met under the seal of cognitive technology and post humanism**, subjects that we have in common. Following came the collaboration and research on how to make tangible this invisible performance, this journey which only happens in Lukas' head, this neural dance. My approach has been to burst Lukas' body into space to immerse the spectator in the different states of his physical experience. **Hybridizing and hacking Lukas' body into a connected body**, I was able to explode the data flows emanating in space, in an immersive digital performance. A new version of neural dance followed, **an audiovisual performance mixing organic matter and digital data** to make the audience feel and experience the intensity of this dance of the brain and body states.» (David Alexandre Chanel)

Danse Neurale 3.0 was presented in 2021 during the International Festival of Geography, following a one week art residency organized by the Pôle Spectacle Vivant de la Communauté d'Agglomération de Saint Dié des Vosges. **It was the first time the team used an advanced robotic elevation system provided by Skyron Motion**, opening the possibilities for Lukas to control the motion using body movements or brainwaves.



ABOUT LUKAS ZPIRA

"Heir of the body art movement and pioneer avant garde of the genre, Lukas Zpira, essayist, film director and photographer, began to include in his practice since the late nineties new technologies such as subcutaneous implants. Founder of bødy hacktivism, the French artist began to focus on the various problematics of the connected and the alienated body early on in his career. Remotely controlled body, modern flesh puppet dominated by the pressure of information and omnipresence of control technologies and contemporary communications."

Beatrice Sutter/ADN Magazine.

Lukas Zpira, Started his artistic experimentation early 90's in the south of France. First doing mostly painting and going to more conceptual work, he quickly started to use his body as a medium. Arnaud Labelle Røjoux wrote early 2000 "Lukas Zpira bring art into the social context".

In 95, Lukas opened the first body piercing studio in France and pioneer body modification practices. He travels in the US and Canada to connect with the early scene, working on its own transformation.

Lukas begins performing In 2000 during ART-KØR.00, a 6 month event he organized in Avignon, featuring artists such as Stelarc or Yann Minh, and speaker, anthropologist, sociologist among those Philippe Liotard and David Lebreton, to question the place of self transformation and its implication in our modern society.

Soon after the event, Lukas started a nomad life travelling the world intensively to present his body of work. **He founded the Body Hacktivism movement** and wrote its manifesto while **in Japan in 2002** to explain his philosophy and artistic guerrilla. Human hybridization, self transformation, rituals, are at the center of the artist's work.

Successor of the Body Art movement & Viennese Actionism and pioneer of a new genre, **Lukas Zpira, has incorporated new technologies into his practice since the nineties.** He is involved in the post-human psychoanalytic research by Frederic Tordo in France, that led to the publication of "Le Moi Cyborg" (the Self Cyborg) and the creation of a new psychoanalysis branch, the "Cyberpsychology". Lukas Zpira is among the Cyberpsychology university degree lecturers since its creation in 2019.



[CARTE BLANCHE À UN EXPERT : LUKAS ZPIRA](#)

Aux frontières de l'humain - Musée de l'homme 2022

[Lukas Zpira - BioHacker inspiré](#) L'ADN Magazine by Sylvie Le Roy 2016

[l'Homme suspendu](#) L'ADN Magazine by Beatrice Sutter 2017

[10 questions to Lukas Zpira](#) Vardish by Disha Singh 2020

[Transformation and Bødy Hactivism through body suspensions.](#) Exel Project - Frederica Manfredi 2021

[CYBER PSYCHOLOGIE](#) Université de Paris - Institut Humanités, Sciences et Sociétés - Lecturer 2020-2021-2022

[The Body Hactivism Movement: A Talk About the Body](#)

by Bárbara Nascimento Duarte - Federal University of Juiz de Fora & University of Strasbourg (Brazil & France) 2013

[« Corps meurtris, beaux, subversifs »](#) : réflexions transdisciplinaires sur les modifications corporelles

L'UMR7367 Dynamiques Européennes, Université de Strasbourg 2016 - Lukas Zpira lecturer

[CORPS ET ARTIFICES : DE CRONENBERG À ZPIRA](#) by Denis Baron 2007

[Le Moi-Cyborg Psychanalyse et neurosciences de l'homme connecté](#) By Frédéric Tordo 2019

[Onanisme manu militari](#) by Lukas Zpira - HorSedition 2005

[CECI EST MON CORPS](#) by Phillipe Liotard (speaker Lukas Zpira) 2015

[Body Hacktivist](#) By Claire Ané - Le Monde 2004

[Modifications corporelles dans l'art contemporain occidental actuel](#) : une certaine transgression by Catherine Souladié 2015

[Hors Normes - Lukas Zpira](#) France TV Slash 2020

[Lukas Zpira l'ARTisviste](#) by XEddyX 2017

[Danse NeurAle 1.0 video](#) Boderline Biennale 2011

[Danse NeurAle 2.0 video](#) Ardenom Avignon 2019

https://fr.wikipedia.org/wiki/Lukas_Zpira



CREDITS :

Danse NeurAle - a Performance created by **Lukas Zpira**.

Data Captation, Biofeedback Engineering & Sound Design - **Bakû**

Lighting design - **Marc Delpech Vilette**

Hooker - **Bast3rdFly**

Technical Manager - **DEF**

Stage Manager - **Lady White Rabbit**

Robotic engineering provided by **Sky-Ron Motion**

Operated by **Franck Boulet**

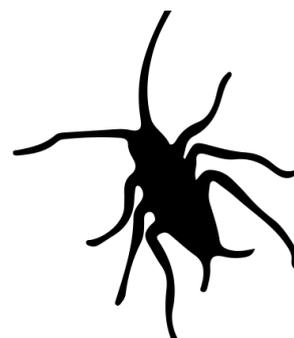
Aerial Safety by **Tintin Orsini**

Physical Coach **Bari French Trainer**

With the support of :

- **David Chanel (Theoriz)**

- **Yann Minh**



La communauté d'Agglomération de Saint Die des Vosges pôle spectacle vivant
The Festival international de géographie de Saint Die des Vosges
«La Nef» technical team.

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11